

1 Basic linear algebra background

1.1 Vectors and matrices

We will treat all vectors as column vectors by default. The space of real vectors of length n is denoted by \mathbb{R}^n , while the space of real-valued $m \times n$ matrices is denoted by $\mathbb{R}^{m \times n}$. That's it: \mathbb{R}^n

$$x = egin{bmatrix} x_1 \ x_2 \ dots \ x_n \end{bmatrix} \quad x^T = egin{bmatrix} x_1 & x_2 & \dots & x_n \end{bmatrix} \quad x \in \mathbb{R}^n, x_i \in \mathbb{R} \end{cases}$$
 (1)

Similarly, if $A \in \mathbb{R}^{m imes n}$ we denote transposition as $A^T \in \mathbb{R}^{n imes m}$:

$$A = egin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \ a_{21} & a_{22} & \dots & a_{2n} \ dots & dots & \ddots & dots \ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix} \quad A^T = egin{bmatrix} a_{11} & a_{21} & \dots & a_{m1} \ a_{12} & a_{22} & \dots & a_{m2} \ dots & dots & \ddots & dots \ a_{1n} & a_{2n} & \dots & a_{mn} \end{bmatrix} \quad A \in \mathbb{R}^{m imes n}, a_{ij} \in \mathbb{R}$$

We will write $x \geq 0$ and $x \neq 0$ to indicate componentwise relationships

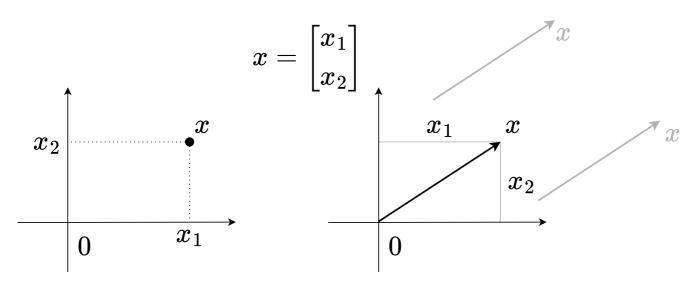


Figure 1: Equivivalent representations of a vector

A matrix is symmetric if $A=A^T$. It is denoted as $A\in\mathbb{S}^n$ (set of square symmetric matrices of dimension n). Note, that only a square matrix could be symmetric by definition.

A matrix $A \in \mathbb{S}^n$ is called **positive (negative) definite** if for all $x \neq 0$: $x^T A x > (<)0$. We denote this as $A \succ (\prec)0$. The set of such matrices is denoted as $\mathbb{S}^n_{++}(\mathbb{S}^n_{--})$

A matrix $A \in \mathbb{S}^n$ is called **positive (negative) semidefinite** if for all $x: x^T A x \geq (\leq) 0$. We denote this as $A \succeq (\leq) 0$. The set of such matrices is denoted as $\mathbb{S}^n_+(\mathbb{S}^n_-)$



Is it correct, that a positive definite matrix has all positive entries?

1.2 Matrix and vector product

Let A be a matrix of size $m \times n$, and B be a matrix of size $n \times p$, and let the product AB be:

$$C = AB$$

then C is a $m \times p$ matrix, with element (i, j) given by:

$$c_{ij} = \sum_{k=1}^n a_{ik} b_{kj}.$$

This operation in a naive form requires $\mathcal{O}(n^3)$ arithmetical operations, where n is usually assumed as the largest dimension of matrices.



Question

Is it possible to multiply two matrices faster, than $\mathcal{O}(n^3)$? How about $\mathcal{O}(n^2)$, $\mathcal{O}(n)$?

Let A be a matrix of shape m imes n, and x be n imes 1 vector, then the i-th component of the product:

$$z = Ax$$

is given by:

$$z_i = \sum_{k=1}^n a_{ik} x_k$$

Remember, that:

- $\bullet \ \ C = AB \quad \ C^T = B^TA^T$
- $AB \neq BA$
- $e^A=\sum\limits_{k=0}^{\infty}\frac{1}{k!}A^k$ $e^{A+B}\neq e^Ae^B$ (but if A and B are commuting matrices, which means that $AB=BA, e^{A+B}=e^Ae^B$)
- $\langle x, Ay \rangle = \langle A^T x, y \rangle$

1.3 Norms and scalar products

Norm is a **qualitative measure of the smallness of a vector** and is typically denoted as ||x||.

The norm should satisfy certain properties:

- 1. $\|\alpha x\| = |\alpha| \|x\|, \alpha \in \mathbb{R}$
- 2. $||x+y|| \le ||x|| + ||y||$ (triangle inequality)
- 3. If $\|x\|=0$ then x=0

The distance between two vectors is then defined as

$$d(x,y) = ||x - y||.$$

The most well-known and widely used norm is **Euclidean norm**:

$$\|x\|_2 = \sqrt{\sum_{i=1}^n |x_i|^2},$$

which corresponds to the distance in our real life. If the vectors have complex elements, we use their modulus.

Euclidean norm, or 2-norm, is a subclass of an important class of p-norms:

$$||x||_p = \Big(\sum_{i=1}^n |x_i|^p\Big)^{1/p}.$$

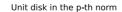
There are two very important special cases. The infinity norm, or Chebyshev norm is defined as the element of the maximal absolute value:

$$\|x\|_{\infty} = \max_i |x_i|$$

 L_1 norm (or **Manhattan distance**) which is defined as the sum of modules of the elements of x:

$$\|x\|_1=\sum_i |x_i|$$

 L_1 norm plays a very important role: it all relates to the **compressed sensing** methods that emerged in the mid-00s as one of the most popular research topics. The code for the picture below is available here:



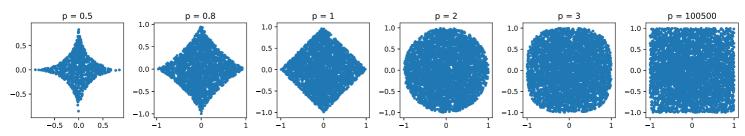


Figure 2: Balls in different norms on a plane

In some sense there is no big difference between matrices and vectors (you can vectorize the matrix), and here comes the simplest matrix norm.

$$\|A\|_F = \left(\sum_{i=1}^m \sum_{j=1}^n |a_{ij}|^2
ight)^{1/2}$$

Spectral norm, $||A||_2$ is one of the most used matrix norms (along with the Frobenius norm).

$$\|A\|_2 = \sup_{x
eq 0} rac{\|Ax\|_2}{\|x\|_2},$$

It can not be computed directly from the entries using a simple formula, like the Frobenius norm, however, there are efficient algorithms to compute it. It is directly related to the **singular value decomposition** (SVD) of the matrix. It holds

$$\|A\|_2 = \sigma_1(A) = \sqrt{\lambda_{\max}(A^TA)}$$

where $\sigma_1(A)$ is the largest singular value of the matrix A.



Is it true, that all matrix norms satisfy the submultiplicativity property: $\|AB\| \leq \|A\| \|B\|$? Hint: consider Chebyshev matrix norm $\|A\|_C = \max_{i,j} |a_{ij}|$.

The standard **scalar (inner) product** between vectors x and y from \mathbb{R}^n is given by

$$\langle x,y
angle = x^Ty = \sum_{i=1}^n x_iy_i = y^Tx = \langle y,x
angle$$

Here x_i and y_i are the scalar i-th components of corresponding vectors.

Question

Is there any connection between the norm $\|\cdot\|$ and scalar product $\langle\cdot,\cdot\rangle$?

Example

Prove, that you can switch the position of a matrix inside a scalar product with transposition: $\langle x,Ay \rangle = \langle A^Tx,y \rangle$ and $\langle x,yB \rangle = \langle xB^T,y \rangle$

The standard **scalar (inner) product** between matrices X and Y from $\mathbb{R}^{m \times n}$ is given by

Is there any connection between the Frobenious norm $\|\cdot\|_F$ and scalar product between matrices $\langle\cdot,\cdot\rangle$?

Example

Simplify the following expression:

$$\sum_{i=1}^n \langle S^{-1}a_i, a_i
angle,$$

where
$$S = \sum\limits_{i=1}^n a_i a_i^T, a_i \in \mathbb{R}^n, \det(S)
eq 0$$

- 1. Let A be the matrix of columns vector a_i , therefore matrix A^T contains rows a_i^T
- 2. Note, that, $S=AA^T$ it is the skeleton decomposition from vectors a_i . Also note, that A is not symmetric, while S, clearly, is.
- 3. The target sum is $\sum_{i=1}^{n} a_i^T S^{-1} a_i$.
- 4. The most important part of this exercise lies here: we'll present this sum as the trace of some matrix M to use trace cyclic property.

$$\sum_{i=1}^n a_i^T S^{-1} a_i = \sum_{i=1}^n m_{ii},$$

where m_{ii} - i-th diagonal element of some matrix M.

5. Note, that $M = A^T \left(S^{-1} A \right)$ is the product of 2 matrices, because i-th diagonal element of M is the scalar product of i-th row of the first matrix A^T and i-th column of the second matrix $S^{-1}A$. i-th row of matrix A^T , by definition, is a_i^T , while i-th column of the matrix $S^{-1}A$ is clearly $S^> -1a_i$.

Indeed, $m_{ii} = a_i^T S^{-1} a_i$, then we can finish the exercise:

$$egin{aligned} \sum_{i=1}^n a_i^T S^{-1} a_i &= \sum_{i=1}^n m_{ii} = \mathrm{tr} M \ &= \mathrm{tr} \left(A^T S^{-1} A
ight) = \mathrm{tr} \left(A A^T S^{-1}
ight) \ &= \mathrm{tr} \left(S S^{-1}
ight) = \mathrm{tr} \left(I
ight) = n \end{aligned}$$

1.4 Eigenvalues, eigenvectors, and the singular-value decomposition

1.4.1 Eigenvalues

A scalar value λ is an eigenvalue of the $n \times n$ matrix A if there is a nonzero vector q such that



Consider a 2x2 matrix:

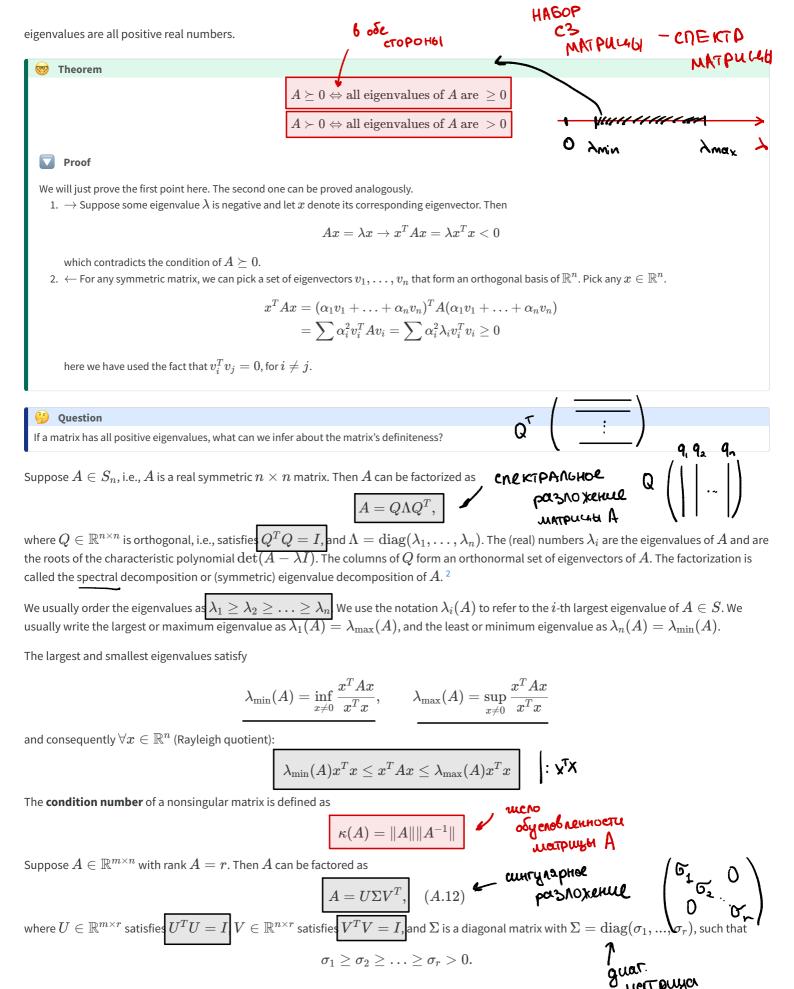
$$A = \begin{bmatrix} 2 & 1 \\ 1 & 3 \end{bmatrix}$$

The eigenvalues of this matrix can be found by solving the characteristic equation:

$$\det(A - \lambda I) = 0$$

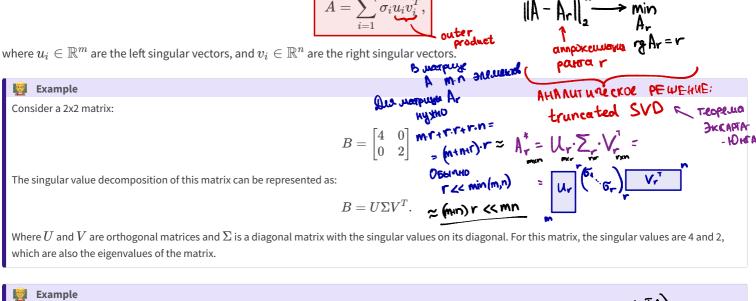
For this matrix, the eigenvalues are $\lambda_1=1$ and $\lambda_2=4$. These eigenvalues tell us about the scaling factors of the matrix along its principal axes.

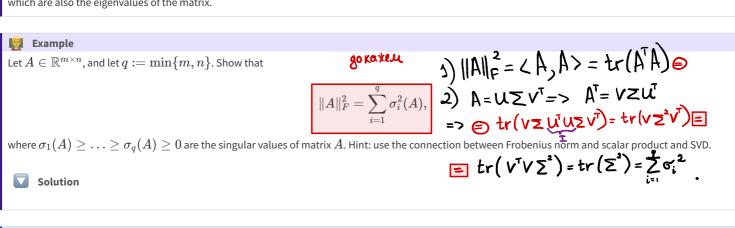
The vector q is called an eigenvector of A. The matrix A is nonsingular if none of its eigenvalues are zero. The eigenvalues of symmetric matrices are all real numbers, while nonsymmetric matrices may have imaginary eigenvalues. If the matrix is positive definite as well as symmetric, its



1.4.2 Singular value decomposition

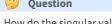
This factorization is called the **singular value decomposition (SVD)** of A. The columns of U are called left singular vectors of A, the columns of V are right singular vectors, and the numbers σ_i are the singular values. The singular value decomposition can be written as







Suppose, matrix $A \in \mathbb{S}^n_{++}$. What can we say about the connection between its eigenvalues and singular values?



How do the singular values of a matrix relate to its eigenvalues, especially for a symmetric matrix?

Simple, yet very interesting decomposition is Skeleton decomposition, which can be written in two forms:

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$$A = UV^T$$
 $A = \hat{C}\hat{A}^{-1}\hat{R}$

The latter expression refers to the fun fact: you can randomly choose r linearly independent columns of a matrix and any r linearly independent rows of a matrix and store only them with the ability to reconstruct the whole matrix exactly.

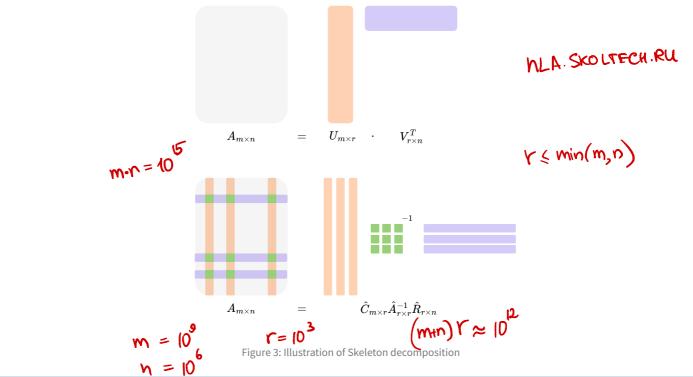
AT A =
$$V \ge V^T$$

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$$= > 6 \stackrel{?}{(A)} \Rightarrow 10 \quad \lambda (A^T A) \quad \forall A$$

ecu $A \in S^n_+$, to $\sigma(A) = \lambda(A)$



Question

How does the choice of columns and rows in the Skeleton decomposition affect the accuracy of the matrix reconstruction?

Use cases for Skeleton decomposition are:

- Model reduction, data compression, and speedup of computations in numerical analysis: given rank-r matrix with $r \ll n, m$ one needs to store $\mathcal{O}((n+m)r) \ll nm$ elements.
- Feature extraction in machine learning, where it is also known as matrix factorization
- All applications where SVD applies, since Skeleton decomposition can be transformed into truncated SVD form.

1.5 Canonical tensor decomposition

One can consider the generalization of Skeleton decomposition to the higher order data structure, like tensors, which implies representing the tensor as a sum of r primitive tensors.

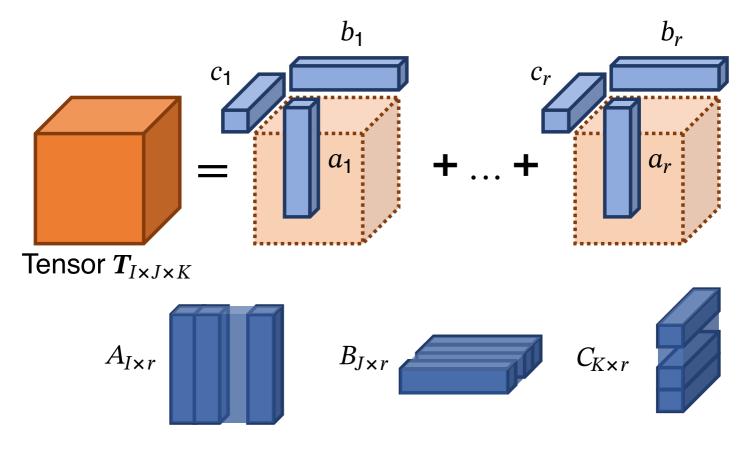


Figure 4: Illustration of Canonical Polyadic decomposition

Example

Note, that there are many tensor decompositions: Canonical, Tucker, Tensor Train (TT), Tensor Ring (TR), and others. In the tensor case, we do not have a straightforward definition of rank for all types of decompositions. For example, for TT decomposition rank is not a scalar, but a vector.

Question

How does the choice of rank in the Canonical tensor decomposition affect the accuracy and interpretability of the decomposed tensor?

1.6 Determinant and trace

The determinant and trace can be expressed in terms of the eigenvalues

$${
m det} A = \prod_{i=1}^n \lambda_i,$$

$${
m tr} A = \sum_{i=1}^n \lambda_i$$

The determinant has several appealing (and revealing) properties. For instance,

- $\det A = 0$ if and only if A is singular;
- $\det AB = (\det A)(\det B);$ $\det A^{-1} = \frac{1}{\det A}.$

Don't forget about the cyclic property of a trace for arbitrary matrices A, B, C, D (assuming, that all dimensions are consistent):

$$tr(ABCD) = tr(DABC) = tr(CDAB) = tr(BCDA)$$

Example

For the matrix:

$$C = \begin{bmatrix} 2 & 1 \\ 1 & 3 \end{bmatrix}$$

The determinant is $\det(C)=6-1=5$, and the trace is $\operatorname{tr}(C)=2+3=5$. The determinant gives us a measure of the volume scaling factor of the matrix, while the trace provides the sum of the eigenvalues.

How does the determinant of a matrix relate to its invertibility?



Question

What can you say about the determinant value of a positive definite matrix?



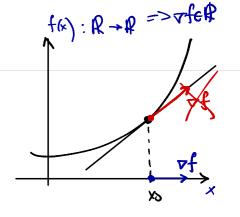


2 Optimization bingo

2.1 Gradient

Let $f(x):\mathbb{R}^n o \mathbb{R}$, then vector, which contains all first-order partial derivatives:

$$abla f(x) = rac{df}{dx} = egin{pmatrix} rac{\partial f}{\partial x_1} \ rac{\partial f}{\partial x_2} \ dots \ rac{\partial f}{\partial x_n} \end{pmatrix}$$



named gradient of f(x). This vector indicates the direction of the steepest ascent. Thus, vector $-\nabla f(x)$ means the direction of the steepest descent of the function in the point. Moreover, the gradient vector is always orthogonal to the contour line in the point.

Example

For the function $f(x,y)=x^2+y^2$, the gradient is:

$$abla f(x,y) = egin{bmatrix} 2x \ 2y \end{bmatrix}$$

This gradient points in the direction of the steepest ascent of the function.

Question

How does the magnitude of the gradient relate to the steepness of the function?

2.2 Hessian

Let $f(x): \mathbb{R}^n \to \mathbb{R}$, then matrix, containing all the second order partial derivatives:

Intaining all the second order partial derivatives:
$$f''(x) = \frac{\partial^2 f}{\partial x_i \partial x_j} = \begin{pmatrix} \frac{\partial^2 f}{\partial x_1 \partial x_1} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_1 \partial x_2} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2 \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_2 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_n \partial x_n} \end{pmatrix}$$

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In fact, Hessian could be a tensor in such a way: $(f(x):\mathbb{R}^n o\mathbb{R}^m)$ is just 3d tensor, every slice is just hessian of corresponding scalar function $(H(f_1(x)), H(f_2(x)), \ldots, H(f_m(x))).$

For the function $f(x,y)=x^2+y^2$, the Hessian is:

$$H_f(x,y) = egin{bmatrix} 2 & 0 \ 0 & 2 \end{bmatrix}$$

This matrix provides information about the curvature of the function in different directions.

Question

How can the Hessian matrix be used to determine the concavity or convexity of a function?

2.3 Jacobian

The extension of the gradient of multidimensional $f(x):\mathbb{R}^n o \mathbb{R}^m$ is the following matrix:

$$J_f = f'(x) = rac{df}{dx^T} = egin{pmatrix} rac{\partial f_1}{\partial x_1} & rac{\partial f_2}{\partial x_1} & \cdots & rac{\partial f_m}{\partial x_n} \ rac{\partial f_1}{\partial x_2} & rac{\partial f_2}{\partial x_2} & \cdots & rac{\partial f_m}{\partial x_n} \ rac{\partial f_1}{\partial x_1} & rac{\partial f_2}{\partial x_2} & \cdots & rac{\partial f_m}{\partial x_n} \ rac{\partial f_1}{\partial x_1} & rac{\partial f_2}{\partial x_2} & \cdots & rac{\partial f_m}{\partial x_n} \end{pmatrix}_{m{NXM}}$$

Example

For the function

$$f(x,y) = egin{bmatrix} x+y \ x-y \end{bmatrix},$$

the Jacobian is:

$$J_f(x,y) = egin{bmatrix} 1 & 1 \ 1 & -1 \end{bmatrix}$$

This matrix provides information about the rate of change of the function with respect to its inputs.

Question

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How does the Jacobian matrix relate to the gradient for scalar-valued functions?



Can we somehow connect those three definitions above (gradient, jacobian, and hessian) using a single correct statement?

2.4 Summary

	f(x):X o Y	$rac{\partial f(x)}{\partial x} \in G$	
Х	Υ	G	Name
\mathbb{R}	\mathbb{R}	\mathbb{R}	f'(x) (derivative)
\mathbb{R}^n	\mathbb{R}	\mathbb{R}^n	$rac{\partial f}{\partial x_i}$ (gradient)
\mathbb{R}^n	\mathbb{R}^m	$\mathbb{R}_{m{y} imesm{w}}$	$\dfrac{\partial f_i}{\partial x_j}$ (jacobian)
$\mathbb{R}^{m imes n}$	\mathbb{R}	$\mathbb{R}_{m{W}}$ M	$rac{\partial f}{\partial x_{ij}}$

2.5 Taylor approximations

Taylor approximations provide a way to approximate functions locally by polynomials. The idea is that for a smooth function, we can approximate it by its tangent (for the first order) or by its parabola (for the second order) at a point.

2.5.1 First-order Taylor approximation

The first-order Taylor approximation, also known as the linear approximation, is centered around some point x_0 . If $f: \mathbb{R}^n \to \mathbb{R}$ is a differentiable function, then its first-order Taylor approximation is given by:

$$f^I_{x_0}(x) = f(x_0) +
abla f(x_0)^T (x - x_0)$$

Where:

- $f(x_0)$ is the value of the function at the point x_0 .
- $\nabla f(x_0)$ is the gradient of the function at the point x_0 .

It is very usual to replace the f(x) with $f_{x_0}^I(x)$ near the point x_0 for simple analysis of some approaches.

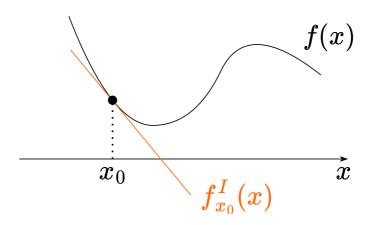


Figure 5: First order Taylor approximation near the point x_0

Example

For the function $f(x)=e^x$ around the point $x_0=0$, the first order Taylor approximation is:

$$f_{x_0}^I(x) = 1+x$$

The second-order Taylor approximation is:

$$f_{x_0}^{II}(x) = 1 + x + rac{x^2}{2}$$

These approximations provide polynomial representations of the function near the point x_0 .

2.5.2 Second-order Taylor approximation

The second-order Taylor approximation, also known as the quadratic approximation, includes the curvature of the function. For a twice-differentiable function $f:\mathbb{R}^n \to \mathbb{R}$, its second-order Taylor approximation centered at some point x_0 is:

$$f^{II}_{x_0}(x) = f(x_0) +
abla f(x_0)^T (x-x_0) + rac{1}{2} (x-x_0)^T
abla^2 f(x_0) (x-x_0)$$

Where:

• $abla^2 f(x_0)$ is the Hessian matrix of f at the point x_0 .

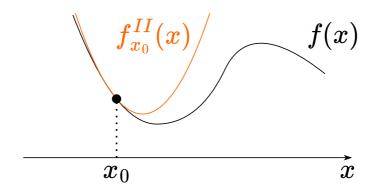
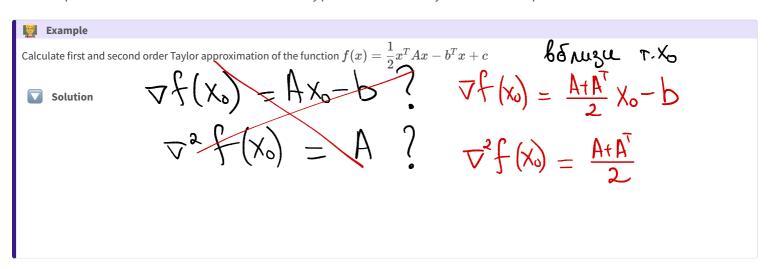


Figure 6: Second order Taylor approximation near the point $x_{
m 0}$

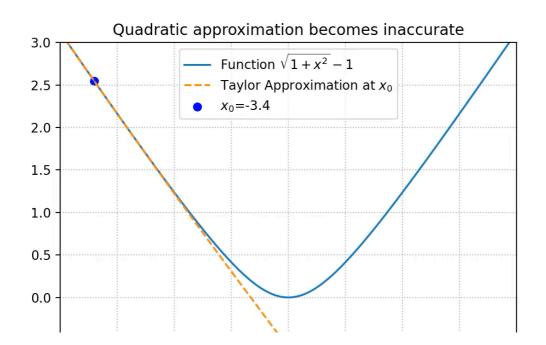
When using the linear approximation of the function is not sufficient one can consider replacing the f(x) with $f_{x_0}^{II}(x)$ near the point x_0 . In general, Taylor approximations give us a way to locally approximate functions. The first-order approximation is a plane tangent to the function at the point x_0 , while the second-order approximation includes the curvature and is represented by a parabola. These approximations are especially useful in optimization and numerical methods because they provide a tractable way to work with complex functions.

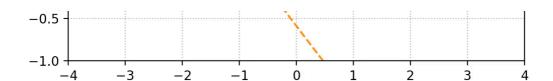


Question

Why might one choose to use a Taylor approximation instead of the original function in certain applications?

Note, that even the second-order approximation could become inaccurate very quickly. The code for the picture below is available here: 🦺





3 Derivatives

3.1 Naive approach

The basic idea of the naive approach is to reduce matrix/vector derivatives to the well-known scalar derivatives.

Matrix notation of a function

 $f(x) = c^{\top} x$

Scalar notation of a function

Matrix notation of a gradient

 $\nabla f(x) = c$

 $f(x) = \sum c_i x_i$

Simple derivative

One of the most important practical tricks here is to separate indices of sum (i) and partial derivatives (k). Ignoring this simple rule tends to produce mistakes.

3.2 Differential approach

The guru approach implies formulating a set of simple rules, which allows you to calculate derivatives just like in a scalar case. It might be convenient to use the differential notation here.³

Let $x \in S$ be an interior point of the set S , and let D: U o V be a linear operator. We say that the function f is differentiable at the point x with derivative D if for all sufficiently small $h \in U$ the following decomposition holds:

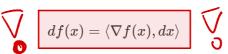
$$f(x+h) = f(x) + D[h] + o(||h||)$$

If for any linear operator D:U o V the function f is not differentiable at the point x with derivative D, then we say that f is not differentiable at the point

df=lim (f (x+dx)-fo

3.2.1 Differentials

After obtaining the differential notation of df we can retrieve the gradient using the following formula:



Then, if we have a differential of the above form and we need to calculate the second derivative of the matrix/vector function, we treat "old" dx as KAK OWTATE TECEMAN ? the constant dx_1 , then calculate $d(df)=d^2f(x)$

$$d^2f(x) = \langle
abla^2f(x)dx_1, dx
angle = \langle H_f(x)dx_1, dx
angle$$

1. Nocrumans of = < ..., dx>

2. Nocumans off = d(df), crustag

3. Noubeeru k Bugy

3.2.2 Properties

Let A and B be the constant matrices, while X and Y are the variables (or matrix functions).

$$d^2f = \langle (\nabla^2 f) dx_4, dx \rangle$$

•
$$dA = 0$$

•
$$d(\alpha X) = \alpha(dX)$$

•
$$d(AXB) = A(dX)B$$

•
$$d(X+Y) = dX + dY$$

•
$$d(X^T) = (dX)^T$$

•
$$d(XY) = (dX)Y + X(dY)$$

•
$$d\langle X, Y \rangle = \langle dX, Y \rangle + \langle X, dY \rangle$$

•
$$d\left(\frac{X}{\phi}\right) = \frac{\phi dX - (d\phi)X}{\phi^2}$$

•
$$d(\det X) = \det X \langle X^{-T}, dX \rangle$$

•
$$d(\operatorname{tr} X) = \langle I, dX \rangle$$

•
$$d(\operatorname{tr} X) = \langle I, dX \rangle$$

• $df(g(x)) = \frac{df}{dg} \cdot dg(x)$

•
$$H = (J(\nabla f))^{\frac{1}{2}}$$

•
$$d(X^{-1}) = -X^{-1}(dX)X^{-1}$$

$$d(\langle b, x \rangle) = \langle db, x \rangle + \langle b, dx \rangle = \langle b, dx \rangle$$

Example

Find $abla^2 f(x)$, if $f(x) = rac{1}{2} \langle Ax, x
angle - \langle b, x
angle + c$.

solution 1)
$$df = d\left(\frac{1}{2} \langle Ax, x \rangle - \langle b, x \rangle + e\right) = d\left(\frac{1}{2} \langle Ax, x \rangle\right) - d\left(\langle b, x \rangle\right) + dc =$$

=
$$\frac{1}{2}d(Ax,X) - (b,dx) + 0 = \frac{1}{2}(d(Ax),X) + \frac{1}{2}(Ax,dx) - (b,dx) =$$

$$= \frac{1}{2} \langle Adx, x \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle A^Tx, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle Ax, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle Ax, dx \rangle + \frac{1}{2} \langle Ax, dx \rangle - \langle b, dx \rangle = \frac{1}{2} \langle Ax, dx \rangle + \frac{1}{2} \langle A$$

$$= \left\langle \frac{1}{2} (A + A^{T}) - b \right\rangle$$

$$\nabla f = \frac{A+\Delta^T}{2} x - b$$

ecu
$$A=A^{T}$$
, $\nabla f = AX-D$

Example

Example 2) No cumae
$$\nabla^2 f = ?$$
Find df , $\nabla f(x)$, if $f(x) = \ln\langle x, Ax \rangle$.

$$d(df) = d\left(\langle \frac{A+A^T}{2} \chi - b, elX_1 \rangle\right) = \langle \frac{A+A^T}{2} d\chi, elX_1 \rangle = \langle \frac{A+A^T}{2} d\chi, elX_1 \rangle$$

Solution

$$= \langle \frac{A+A^{T}}{2} dx_{1}, dx \rangle = \sqrt{\sqrt{f} = \frac{A+A^{T}}{2}}$$

1. It is essential for A to be positive definite, because it is a logarithm argument. So, $A \in \mathbb{S}^n_{++}$ Let's find the differential first

CANOCTO STE16HO

$$f = \ln x$$

 $df = \frac{dx}{x}$

$$df = d\left(\ln\langle x,Ax
angle
ight) = rac{d\left(\langle x,Ax
angle
ight)}{\langle x,Ax
angle} = rac{\langle dx,Ax
angle + \langle x,d(Ax)
angle}{\langle x,Ax
angle} = \ = rac{\langle Ax,dx
angle + \langle x,Adx
angle}{\langle x,Ax
angle} = rac{\langle Ax,dx
angle + \langle A^Tx,dx
angle}{\langle x,Ax
angle} = rac{\langle (A+A^T)x,dx
angle}{\langle x,Ax
angle}$$

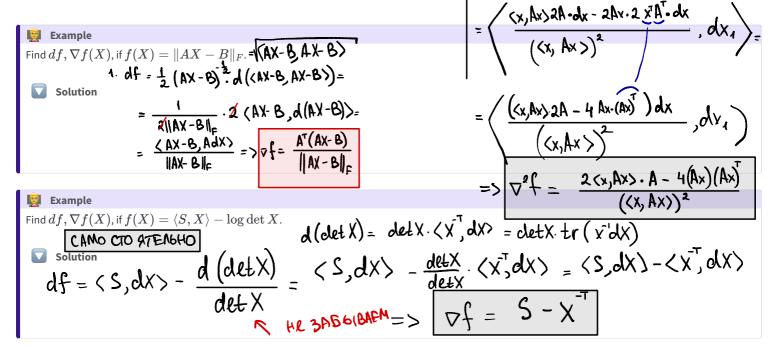
2. Note, that our main goal is to derive the form $df = \langle \cdot, dx
angle$

$$df = \left\langle rac{2Ax}{\langle x, Ax
angle}, dx
ight
angle$$

Hence, the gradient is
$$abla f(x) = rac{2Ax}{\langle x,Ax
angle}$$

$$df = \left\langle \frac{2Ax}{\langle x, Ax \rangle}, dx \right\rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle - 2Ax \langle d(x, Ax) \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle - 2Ax \langle d(x, Ax) \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle \frac{d(2Ax) \langle x, Ax \rangle}{(\langle x, Ax \rangle)^2}, dx_1 \rangle = \left\langle$$

$$= \left\langle \frac{\langle x, Ax \rangle \cdot 2Adx - 2Ax (2Ax, dx)}{(\langle x, Ax \rangle)^{2}}, dx_{1} \right\rangle =$$



Find the gradient
$$\nabla f(x)$$
 and hessian $\nabla^2 f(x)$, if $f(x) = \ln(1 + \exp(a, x))$

CAMOCTOSTENOVO

1. $df = \frac{\exp(a, x) \cdot (a, \phi x)}{(e + \exp(a, x))} = \sigma((a, x)) \cdot (a, \phi x)$

For $f(x) = \frac{e^x}{1 + e^{-x}} = \frac{1}{1 + e^{-x}}$

2. $df = d(\sigma((a, x)) \cdot (a, \phi x)) = \sigma((a, x)) \cdot (a, \phi x)$

$$= \sigma((a, x)) \cdot (a, \phi x) \cdot (a, \phi x) \cdot (a, \phi x) \cdot (a, \phi x) \cdot (a, \phi x)$$

$$= \sigma((a, x)) \cdot (a, \phi x) \cdot ($$

$$d\mathcal{G} = d\left(\sigma(\langle \alpha, x \rangle) - \sigma(\langle \alpha, x \rangle)\right) \cdot d\left(\langle \alpha, x \rangle\right) = \sigma\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \sigma\left(\langle \alpha, dx \rangle\right)$$

$$= \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) = \langle \sigma(\langle \alpha, x \rangle) \cdot d\left(\langle \alpha, x \rangle\right) \cdot$$

- Convex Optimization book by S. Boyd and L. Vandenberghe Appendix A. Mathematical background.
- Numerical Optimization by J. Nocedal and S. J. Wright. Background Material.
 ζ σ(1-6) ασ¹ d x₄, φ ×)
- Matrix decompositions Cheat Sheet.
- Good introduction
- The Matrix Cookbook
- MSU seminars (Rus.)
- Online tool for analytic expression of a derivative.
- Determinant derivative
- Introduction to Applied Linear Algebra Vectors, Matrices, and Least Squares book by Stephen Boyd & Lieven Vandenberghe.
- <u>Numerical Linear Algebra</u> course at Skoltech

Footnotes

- L. A full introduction to applied linear algebra can be found in <u>Introduction to Applied Linear Algebra Vectors, Matrices, and Least Squares</u> book by Stephen Boyd & Lieven Vandenberghe, which is indicated in the source. Also, a useful refresher for linear algebra is in Appendix A of the book Numerical Optimization by Jorge Nocedal Stephen J. Wright. ←
- 2. A good cheat sheet with matrix decomposition is available at the NLA course website. ←
- 3. The most comprehensive and intuitive guide about the theory of taking matrix derivatives is presented in these notes by Dmitry Kropotov team. $\stackrel{\cdot}{\hookrightarrow}$

$$\frac{\text{Namep:}}{\text{1) tr X}} = f(X) = \text{tr X} \quad \nabla f = ?$$

$$\frac{\text{1) tr X}}{\text{2) df}} = \text{dr}(T : X) = \langle T, X \rangle$$

$$2) df = d(\langle T, X \rangle) = \langle T, dX \rangle = \rangle \quad \nabla f = T$$



 $= \sum_{x} \nabla^{2} f = O(\langle \alpha, x \rangle) (1 - O(\langle \alpha, x \rangle) \cdot \alpha CC^{T}$